Reading

Wolf Brother by Michelle Paver

- Deduction, Retrieval and Explanation
- Inference
- · Predicting

<u>Science</u>

Properties and Changes of Materials:

- Physical properties
- Solutions
- Separations techniques
- Uses of materials
- Reversible and irreversible changes

Writing

- · Dialogue to convey character
- · Persuasive text



Humanities

Rivers and Mountains

- Mountain landscapes in the UK
- Features of a mountain landscape
- A river's journey
- · River landforms

Maths

Multiplication and Division

- Multiplying a 2-digit number by a 2-digit number using area model.
- · Column multiplication
- Multiplying a 4-digit number by a 2-digit number.
- Short division
- · Division with remainders

Fractions

- · Multiplying fractions.
- Finding fractions of amounts.
- · Finding the whole.

Religious Education

Mission: Life Choices

- The mission of inspirational leaders.
- Dioceses continue the work and mission of Jesus including ecumenism.

Memorial Sacrifice

- · How memories are kept alive.
- The Eucharist keeps the memory of Jesus' sacrifice alive and present in a special way.

Creative Arts - Art

- Responding to art by Lowry, Matisse and Magritte
- Developing ideas
- · Primary and secondary colours
- · Tints, tone and shade
- Complimentary colours
- · Colour blocking

<u>Music</u>

This half-term Year 5 will be working on playing as an Ensemble combining Ukulele, Voice, Percussion and Bass.

- Reading and writing music
- The notes of the Treble and Bass Clef
- Time Signatures
- Playing Technique
- Performance

Personal, Social, Health and Economic

- Peculiar Feelings
- Actions have consequences
- Working collaboratively
- Responding to feelings in others
- Listen to others



French

 Produce a folding book describing the planets using adjectives in the correct place and with the correct ending.

Physical Education

Modified team games objectives:

- · Develop and practise ball-handling skills
- · Develop and practise kicking skills
- · Develop and practise carrying and striking skills
- · Play small-sided version of games
- Talk about and develop movement skills relevant to games
- Develop problem solving and decision making strategies, and an understanding of the tactics and strategies for use in modified games situations
- Develop an increased understanding of use of space
- · Adapt rules to modify games and keep scores

Computing

Programming A - Selection in physical computing

- Connecting micro-bits
- Combining output components
- Controlling with conditions
- Starting with selection
- Drawing designs
- Writings and testing algorithms

E-Safety

Online Bullying